

MATERIAL SAFETY DATA SHEET



NATURAL RESOURCES GROUP, INC.
34284-B ROAD 196
WOODLAKE, CA 93286
559/564-1236

ANALYSIS:

POWER FA

DATE:

April 1997

SECTION I. MATERIAL IDENTIFICATION

Product Name: POWER FA
Description: Water Soluble Fulvic Acids

SECTION II. INGREDIENTS AND HAZARDS

Nitrogen (N): 5% Fulvic Acid: 75%

SECTION III. PHYSICAL DATA

Water solubility: Complete - 100%
Appearance: Black Powder

SECTION IV. FIRE AND EXPLOSION DATA

Flash Point:	N/A	Special fire fighting procedures:	None
Extinguishing media:	N/A	Unusual fire and explosion hazards:	None
Conditions to Avoid:	N/A	Stability:	N/A
Materials to Avoid:	N/A		

SECTION V. HEALTH HAZARD INFORMATION

Acute Toxicity: **Effect of Overexposure:** N/A. **Threshold Limit Value:** N/A. **Inhalation:** No applicable information. **Skin Contact:** Non-irritating. **Eye Contact:** No applicable information. **Chronic Toxicity:** No chronic toxic effects are known.

Toxicology: Acute Oral LD/50: Male & Female Albino Rats greater than 5 ml/kg. Acute Dermal LD/50: New Zeland White Rabbits greater than 2000 ml/kg. Not a skin irritant. Eye toxicity: New Zeland White Rabbits greater than 5 ml/kg. Water not an eye irritant.

FIRST AID: **Eye Contact:** Flush eyes with clean water. Consult Physician. **Skin contact:** Flush with soapy water.

Inhalation: None recommended. Consult physician. **Ingestion:** None recommended. Consult physician.

SPECIAL PROCEDURES / PRECAUTIONS

Respiratory Protection: Do not inhale mist when spraying. Use NIOSH approved respiratory equipment when spraying. **Eye Protection:** Keep out of eyes, safety goggles are recommended. **Skin Protection:** Wear rubber gloves. **Other Protective Clothing:** Rubber Apron. Keep out of sores or wounds. **Spill or Leak Procedures:** Clean up spill with water. No special restrictions on disposal of wash water. Use good industrial hygiene practices. Store in cool, dry area. This material is not considered a hazardous material under RCRA and may be disposed of in landfills or sanitary sewers.